HUTSON HALL

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1771 Sunset Dr Vista, CA 92081

website:

Projects

Año Nuevo — Fall 2018-Summer 2019 Created an educational card game intended to simulate the life cycle of the male northern elephant seal. Designed card layouts using Adobe Illustrator, and iterated on rules document for clarity and enjoyability. Currently coordinating with artist to develop final card art so game can be published.

Paraducks — Fall 2018-Spring 2019

Assembled a team of twelve designers, programmers, and artists, then acted as More about these projects producer for the team. As producer, coordinated meetings, managed production and others at my portfolio plan and documentation, resolved interpersonal disputes, and ensured game followed a cohesive vision. Also contributed conceptual level design, foley work, hutsonmkhall.weebly.com dialogue editing, shader work, and minor C# gameplay programming in Unity.

> Captains, Cooks, and Quartermasters - Winter 2017-Winter 2018 Wrote an extensive rulebook for a pirate-themed tabletop role-playing game intended to capture the essence of the pirate tale genre through gameplay. Designed an innovative conflict resolution mechanic to reinforce game's theme.

Skills

Software/Technical Familiarity: Unity, C#, Java, Javascript, HLSL, Adobe Illustrator, Logic Pro

Work Experience

Adecco; Carlsbad, CA - Fall 2019-Present Gained experience with warehouse work and data entry in Microsoft Excel through temp positions in Carlsbad businesses.

Vendor, Santa Cruz Pasta Factory; Scotts Valley, CA - Fall 2018-Summer 2019 Singlehandedly managed a stand in one of the Bay Area's busiest farmer's markets, while managing inventory and building customer relations.

Grill Cook, Chef DK Catering; Vista, CA – Summers, 2016-2017 Singlehandedly managed a sausage stand at a local amphitheater, autonomously serving customers, managing inventory, and grilling sausages. Trained replacement.

Crew Member, Sub Zero; Carlsbad, CA – Spring 2013-Fall 2015 Safely worked with liquid nitrogen to flash-freeze ice cream to customers' specifications at a high-traffic location.

Education

BA, Games and Playable Media, University of California: Santa Cruz, 2019 High School Diploma, Mission Vista High School, 2015